



GAME

Electricity

PRELUDE

SOCIAL

WORSHIP

STORY

GROUPS

HOME

OVERVIEW

WHAT YOU'LL NEED

In this relay game, teams will need to communicate without words in order to be the first to grab an object and earn a point. The team with the most points wins!

- Scrap paper
- Table bell ([like this](#))

HOW-TO

PREP

- Gather scrap paper (one piece for each player)
- Gather a table bell ([like this](#)) and set in the middle of both teams

PLAY

Have the host divide your audience into two teams and then lined up facing the next person, at least 6 feet apart (if it is a large group, you can also arrange everyone into a large circle). Give each person one piece of scrap paper and then instruct them to ball up the piece of paper. Then, starting at the back of the line (or if arranged in a circle, select one player on in each team's circle) to be the first person. Instruct all players except the first player to close their eyes.

Have the host explain the following rules: The game starts when all players (other than the player at the beginning of the "chain") have their eyes closed and the first player is given a visual cue to start by the host. Once the game starts, the first player is to then throw their piece of paper at the player next in line to "tag" them. Once a player is "tagged" they may then open their eyes and throw their piece of paper at the next player to continue the chain. Once the last person in the line, or if in a circle—the first person, gets "tagged", they are to run to hit the table bell.

The team whose player rings the bell first wins a point. Play three rounds (or more) and the team with the most points wins!