



GAME

Just the Facts

OVERVIEW

In this small group game, teams will compete to find answers to predetermined questions as fast as possible. The team that scores the most points by quickly answering the questions wins.

WHAT YOU'LL NEED

- A tablet, phone, or computer/laptop for each team (If your students don't have this technology, consider assigning an adult volunteer or Small Group Leader to each team to share their phone with the group.)
- Paper and pen or a whiteboard and dry erase markers for keeping track of the score
- A list of predetermined questions for students to look up, along with their corresponding answers. Question Ideas: historical sports scores, dates of inventions, the answers to math problems, the dates of strange news stories, the locations of odd landmarks, etc. Be careful not to ask any question that could lead to inappropriate web searches and results.
- All of your middle schoolers

HOW-TO

PREP

- Prep a list of questions for students to look up (10-15 questions total), along with the corresponding answers.
- Ensure there are enough devices for each group.
- Have materials for score keeping within reach.

PLAY

1. Split students into small groups. (The size of the group may be determined by the number of devices you have, as each group can only use one device.)
2. The host will read off each question one-at-a-time and students will immediately

use their device to try to find the answer as quickly as possible.

3. Once an answer is found, the first person to raise their hand and answer correctly wins their team a point. If an answer is blurted out without being called on, all other teams get a point.
4. Once all questions have been answered, the team with the most points wins. (Have a question ready in the event of a tie.)

LOW TECH OPTION

If no technology is available, you can still ask the questions and have all the teams attempt to answer. The closest answer to the question wins a point.